



**Lonestar SC San Antonio
Payment Authorization Form
2011/2012 Season**

Payment Table

Please fill in all that apply, include check #'s in table

	Credit Card	Check
Full Payment		#
Deposit		#
July 15, 2011		#
Aug 15, 2011		#
Oct 15, 2011		#
Feb 1, 2012		#
Monthly Payments		Option not available

This is your agreement to pay your club dues based on the table above, authorizing our use of your credit card with a 3% convenience fee, and/or depositing of checks as dated above.

Parent/Cardholder Signature

Date

Lonestar SC SA 2011-2012 Payments
Initial deposit, if not paying in full, is \$250 for Star Players and \$200 for ASP and Specht players.

TEAMS PLAYING AT ALAMO SPORTSPLEX OR SPECHT RD							
Level of Play	Full Payment	Deposit	Jul 15, 2011	Aug 15, 2011	Oct 15, 2011	Feb 1, 2012	Monthly Payments
DI and Higher	\$1,385	\$200	\$200	\$225	\$425	\$335	\$152.57
Super II	\$1,335	\$200	\$200	\$200	\$400	\$335	\$146.13
DII	\$1,285	\$200	\$200	\$200	\$400	\$285	\$139.69

TEAMS PLAYING AT STAR - U11 AND U12							
Level of Play	Full Payment	Deposit	Jul 15, 2011	Aug 15, 2011	Oct 15, 2011	Feb 1, 2012	Monthly Payments
DI and Higher	\$1,469	\$250	\$200	\$242	\$442	\$335	\$156.95
Super II	\$1,419	\$250	\$200	\$217	\$417	\$335	\$150.51

TEAMS PLAYING AT STAR – U13 AND OLDER							
Level of Play	Full Payment	Deposit	Jul 15, 2011	Aug 15, 2011	Oct 15, 2011	Feb 1, 2012	Monthly Payments
DI and Higher	\$1,553	\$250	\$200	\$260	\$460	\$383	\$167.76
Super II	\$1,503	\$250	\$200	\$235	\$435	\$383	\$161.32
DII	\$1,453	\$250	\$200	\$210	\$410	\$383	\$154.89

All monthly payments must be paid by credit card and will be charged on the first of each month starting July 1 and ending February 1. The full deposit is paid up front regardless of payment plan chosen. The monthly amounts shown above include the 3% fee that is paid by the club to our credit processor.

Credit Card Number _____ (Mastercard_Visa_Discover_Diner's Club)

Expiration Date _____ 3 or 4 Digit Code _____

only use if checks aren't received 15 days past due date